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-	6	database SAME quer$3 SAME ((static AND dynamic) ADJ information)	USPAT; EPO; JPO; DERWENT; IBM_TDB	2003/05/12 19:06
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-	3	database [redacted]ME (source ADJ code) SAME ((static AND dynamic) SAME (information call$3 bind$3))	[redacted]AT; EPO; JPO; DERWENT; IBM_TDB	2003/05/12 19:19
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-	7	(database AND (source ADJ code)) SAME ((static AND dynamic) SAME (information call$3 bind$3))	USPAT; EPO; JPO; DERWENT; IBM_TDB	2003/05/12 19:20

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3 Agents2Go: an infrastructure for location-dependent service discovery in the mobile electronic commerce environment 80%
Olga Ratsimor , Vladimir Korolev , Anupam Joshi , Timothy Finin
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In recent years, the growth of Electronic Commerce and Mobile Computing has created a new concept of Mobile Electronic Commerce. In this paper we describe the Agents2Go System that attempts to solve problems related to location dependence that arise in a Mobile Electronic Commerce environment. Agents2Go is a distributed system that provides mobile users with the ability to obtain location dependent services and information. Our system also automatically obtains a user's current geographical l ...

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who have registered their interest in specific information items. Early publish-subscribe systems have typically relied on simple subscription mechanisms, such as keyword or "bag of words" matching, or simple comparison predicates on attribute values. The emergence of XML as a standar ...

6 The Web Service Discovery Architecture 77%
Wolfgang Hoschek
Proceedings of the 2002 ACM/IEEE conference on Supercomputing November 2002
In this paper, we propose the Web Service Discovery Architecture (WSDA). At runtime, Grid applications can use this architecture to discover and adapt to remote services. WSDA promotes an interoperable web service discovery layer by defining appropriate services, interfaces, operations and protocol bindings, based on industry standards. It is unified because it subsumes an array of disparate concepts, interfaces and protocols under a single semi-transparent umbrella. It is modular because it def ...

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Mauro Andreolini , Michele Colajanni , Ruggero Morselli
ACM SIGMETRICS Performance Evaluation Review September 2002
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The number and heterogeneity of requests to Web sites are increasing also because the Web technology is becoming the preferred interface for information systems. Many systems hosting current Web sites are complex architectures composed by multiple server layers with strong scalability and reliability issues. In this paper we compare the performance of several combinations of centralized and distributed dispatching algorithms working at the first and second layer, and using different levels of st ...

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Jim Bowring , Alessandro Orso , Mary Jean Harrold
Proceedings of the 2002 ACM SIGPLAN-SIGSOFT workshop on Program analysis for software tools and engineering November 2002
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Daniel Olsson , Andreas Nilsson
Mobile Networks and Applications June 2002
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10 A categorization of classes based on the visualization of their internal structure: the class blueprint 77%
Michele Lanza , Stéphane Ducasse
ACM SIGPLAN Notices , Proceedings of the OOPSLA '01 conference on Object Oriented Programming Systems Languages and Applications October 2001
Volume 36 Issue 11
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Georg Gottlob , Paolo Paolini , Roberto Zicari
ACM Transactions on Database Systems (TODS) October 1988
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update programs. Special [redacted]ntion is paid to a class of views that we call "[redacted] ...

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Nirav H. Kapadia , José A. B. Fortes , Mark S. Lundstrom
ACM Transactions on Modeling and Computer Simulation (TOMACS) January 2000
Volume 10 Issue 1
This paper describes the Web interface management infrastructure of a functioning network-computing system (PUNCH) that allows users to run unmodified simulation packages at geographically dispersed sites. The system currently contains more than fifty university and commercial simulation tools, and has been used to carry out more than two hundred thousand simulations via the World Wide Web. Dynamically-constructed virtual URLs allow the Web interface management infrastructure to support the ...

13 Experiences of developing and deploying a context-aware tourist guide: the GUIDE project 77%
Keith Cheverst , Nigel Davies , Keith Mitchell , Adrian Friday
Proceedings of the sixth annual international conference on Mobile computing and networking August 2000
The GUIDE system has been developed to provide city visitors with a hand-held context-aware tourist guide. The system has been successfully deployed in a major tourist destination and is currently at the stage where it is publicly available to visitors who wish to explore the city. Reaching this stage has been the culmination of a number of distinct research efforts. In more detail, the development of GUIDE has involved: capturing a real set of application requirements, investigating the pr ...

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Henning Maass
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Location-aware applications are becoming increasingly attractive due to the widespread dissemination of wireless networks and the emergence of small and cheap locating technologies. We developed a location

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